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| **Unit:** Language Basics | **Turn In List:** **1. This document** |
| *“I will understand and implement sequential file access.”* | |

**Title: Sequential File Access**

**Content Objectives:** Students will become familiar with how to access, read, write and manipulate external data.

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| **Starter Activity** |
| Research the difference between [sequential](http://en.wikipedia.org/wiki/Sequential_access) and [random](http://en.wikipedia.org/wiki/Random_access) file access: |

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| **Assignment:** |
| Students will use the following websites and internet searches to complete the table below:  Java: <http://www.tutorialspoint.com/java/java_files_io.htm>  C++: <http://www.tutorialspoint.com/cplusplus/cpp_files_streams.htm>  C#: <http://www.tutorialspoint.com/csharp/csharp_file_io.htm>  Python: <http://www.tutorialspoint.com/python/python_files_io.htm> and the final lesson of CodeAcademy |

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| **Include Sample Code or Explanation for the following Concepts Below (copy and paste lines from editor)** | |
| What is the proper syntax for opening a file stream? | void open(const char \*filename, ios::openmode mode); |
| What is the syntax writing to a file? | << |
| What is the proper syntax for closing a file stream? | void close(); |
| Where must the file reside in relation to your source code? | In the same storage drive. |
| List and describe three modes or methods specific to your language that deal with writing or reading info to a file. | ios::app  ios::ate  ios::in  ios::out  ios::trunc |

Psuedocode an app that draws randomly from a string array of 10 open-ended thought provoking questions, whose answer is typed to the console by the user and stored in an “output.txt” file with question before it.

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| include fstream data library.  open a file in write mode.  create variable for cin, input data from user.  input variable into opened file.  close file. |

Divide and conquer! Group leads may break the app into code blocks that accomplish small portions of the functionality mentioned above in pseudocode. Group leads will then take submissions through GitHub to piece together the master code for the group!

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